

Factile Accessibility Conformance Report

WCAG Edition

(Based on VPAT® Version 2.5)

Product Name: Factile Online Jeopardy Game Maker

Product Version: 4.2.1

Date: 20 Sept 2025

Product Description: Factile is an online Jeopardy game maker that lets you create and play your own custom Jeopardy quiz game. With it, you can build an interactive board that runs in the browser, complete with categories and clues, and then host fun competitions for classrooms, training sessions, parties, or team events.

Contact Information: team@playfactile.com

Notes: This report covers the core Factile web application available at <https://www.playfactile.com/>. Accessibility testing focused on the primary user flows. Third-party integrations (e.g., YouTube embeds, external links) are outside the scope of this evaluation.

Evaluation Methods Used: This Accessibility Conformance Report is based on automated and manual testing against **WCAG 2.1 and 2.2 Level A and Level AA** success criteria. Automated tools such as Google Lighthouse, Google PageSpeed Insights, and LambdaTest Accessibility Checks were used to identify and resolve many common accessibility issues. Manual testing included the use of screen readers (NVDA, VoiceOver) and keyboard navigation to ensure compatibility with assistive technologies.

Applicable Standards/Guidelines

This report covers the degree of conformance for the following accessibility standards/guidelines:

Standard/Guideline	Included in Report
Web Content Accessibility Guidelines 2.1	Level A (Yes) Level AA (Yes) Level AAA (No)
Web Content Accessibility Guidelines 2.1	Level A (Yes) Level AA (Yes) Level AAA (No)

Terms

The terms used in the Conformance Level information are defined as follows:

- **Supports:** The functionality of the product has at least one method that meets the criterion without known defects or meets with equivalent facilitation.
- **Partially Supports:** Some functionality of the product does not meet the criterion.
- **Does Not Support:** The majority of product functionality does not meet the criterion.
- **Not Applicable:** The criterion is not relevant to the product.
- **Not Evaluated:** The product has not been evaluated against the criterion. This can only be used in WCAG Level AAA criteria.

WCAG 2.1 and 2.2 Report

This report is a combined assessment for WCAG 2.1 and 2.2. Since WCAG 2.2 is backward compatible and includes all of 2.1 (except for the removed 4.1.1 Parsing criterion), this table lists all relevant criteria from both versions. New criteria added in WCAG 2.2 are marked.

Table 1: Success Criteria, Level A

Notes:

Criteria	Conformance Level	Remarks and Explanations
1.1.1 Non-text Content (Level A)	Supports	User uploaded images may not contain alt text.
1.2.1 Audio-only and Video-only (Prerecorded) (Level A)	Not Applicable	The platform does not use prerecorded audio-only or video-only content.
1.2.2 Captions (Prerecorded) (Level A)	Not Applicable	The platform does not use prerecorded synchronized media.
1.2.3 Audio Description or Media Alternative (Prerecorded) (Level A)	Not Applicable	The platform does not use prerecorded synchronized media that requires audio description.
1.3.1 Info and Relationships (Level A)	Partially Supports	Semantic markup for headings, lists, and other structures is not consistently used. Some content relies on visual presentation for

		structure.
<u>1.3.2 Meaningful Sequence</u> (Level A)	Partially Supports	The reading and navigation order determined by the code does not always match the logical order of the visual presentation.
<u>1.3.3 Sensory Characteristics</u> (Level A)	Supports	Instructions for understanding and operating content do not rely solely on sensory characteristics of components such as shape, color, size, visual location, orientation, or sound.
<u>1.4.1 Use of Color</u> (Level A)	Supports	Color is not used as the only visual means of conveying information, indicating an action, prompting a response, or distinguishing a visual element.
<u>1.4.2 Audio Control</u> (Level A)	Supports	A mechanism to pause or stop the audio is available
<u>2.1.1 Keyboard</u> (Level A)	Partially Supports	Most functionality is operable through a keyboard, but some interactive game elements and controls may not be fully accessible or reachable.
<u>2.1.2 No Keyboard Trap</u> (Level A)	Partially Supports	In some components, like modals, keyboard focus can be lost or may not be properly contained, preventing a clear navigation path.
<u>2.1.4 Character Key Shortcuts</u> (Level A)	Supports	No single-key shortcuts are

A 2.1 and 2.2)		currently active.
<u>2.2.1 Timing Adjustable</u> (Level A)	Supports	The user is allowed to turn off, adjust, or extend the time limits.
<u>2.2.2 Pause, Stop, Hide</u> (Level A)	Not Applicable	The platform does not include moving, blinking, or scrolling content that would require user controls.
<u>2.3.1 Three Flashes or Below Threshold</u> (Level A)	Supports	The platform does not contain content that flashes more than three times in any one second period.
<u>2.4.1 Bypass Blocks</u> (Level A)	Supports	
<u>2.4.2 Page Titled</u> (Level A)	Supports	Web pages have titles that describe the topic or purpose.
<u>2.4.3 Focus Order</u> (Level A)	Partially Supports	The platform supports sequential keyboard navigation, ensuring that focusable components receive focus in a meaningful and logical order. However, certain overlay components may temporarily affect compliance with this criterion. Improvements to these elements have been prioritized on our accessibility roadmap.
<u>2.4.4 Link Purpose (In Context)</u> (Level A)	Supports	The purpose of each link can be determined from the link text alone or from the link text together with its programmatically determined link context.

<u>2.5.1 Pointer Gestures</u> (Level A 2.1 and 2.2)	Supports	All functionality uses simple pointer gestures; no path-based or multi-point gestures are required.
<u>2.5.2 Pointer Cancellation</u> (Level A 2.1 and 2.2)	Supports	Pointer down-events do not execute functions; actions are completed on the up-event, allowing users to cancel.
<u>2.5.3 Label in Name</u> (Level A 2.1 and 2.2)	Supports	For components with visible text labels, the accessible name matches the visible text.
<u>2.5.4 Motion Actuation</u> (Level A 2.1 and 2.2)	Not Applicable	The platform does not use functionality that is operated by device or user motion.
<u>3.1.1 Language of Page</u> (Level A)	Partially Supports	The default lang attribute is set to 'en', but does not update dynamically when the displayed language changes.
<u>3.2.1 On Focus</u> (Level A)	Supports	When any user interface component receives focus, it does not initiate a change of context.
<u>3.2.2 On Input</u> (Level A)	Supports	Changing the setting of any user interface component does not automatically cause a change of context unless the user has been advised of the behavior before using the component.
<u>3.2.6 Consistent Help</u> (Level A 2.2 only)	Supports	
<u>3.3.1 Error Identification</u> (Level A)	Supports	If an input error is

		automatically detected, the item that is in error is identified, and the error is described to the user in text.
3.3.2 Labels or Instructions (Level A)	Supports	Some input boxes may not have labels but have placeholders to provide instructions.
3.3.7 Redundant Entry (Level A 2.2 only)	Supports	The platform avoids asking for the same information more than once in a process.
4.1.1 Parsing (Level A) WCAG 2.0 and 2.1 – Always answer ‘Supports’ WCAG 2.2 (obsolete and removed) - Does not apply	Supports	This criterion is obsolete in WCAG 2.2 and is considered to be met for HTML content.
4.1.2 Name, Role, Value (Level A)	Partially Supports	Some interactive elements and custom controls may lack proper ARIA roles, states, or properties. Remediation is planned.

Table 2: Success Criteria, Level AA

Notes:

Criteria	Conformance Level	Remarks and Explanations
1.2.4 Captions (Live) (Level AA)	Not Applicable	The platform does not use live synchronized media.
1.2.5 Audio Description (Prerecorded) (Level AA)	Not Applicable	The platform does not use prerecorded synchronized media.

<u>1.3.4 Orientation</u> (Level AA 2.1 and 2.2)	Supports	Content orientation is not restricted to a single display orientation (portrait or landscape).
<u>1.3.5 Identify Input Purpose</u> (Level AA 2.1 and 2.2)	Supports	Input fields that collect user information have appropriate autocomplete attributes.
<u>1.4.3 Contrast (Minimum)</u> (Level AA)	Partially Supports	
<u>1.4.4 Resize text</u> (Level AA)	Supports	The page content can be resized up to 200% without loss of content or functionality.
<u>1.4.5 Images of Text</u> (Level AA)	Supports	The platform uses real text rather than images of text where possible.
<u>1.4.10 Reflow</u> (Level AA 2.1 and 2.2)	Partially Supports	Content does not always reflow into a single column when zoomed to 400%, which may require two-dimensional scrolling. Updates are in progress.
<u>1.4.11 Non-text Contrast</u> (Level AA 2.1 and 2.2)	Partially Supports	
<u>1.4.12 Text Spacing</u> (Level AA 2.1 and 2.2)	Supports	No loss of content or functionality occurs when users adjust text spacing settings.
<u>1.4.13 Content on Hover or Focus</u> (Level AA 2.1 and 2.2)	Supports	Content that appears on hover or focus is designed to be dismissible, hoverable, and persistent, ensuring it does not interfere with user tasks.

<u>2.4.5 Multiple Ways</u> (Level AA)	Supports	A proper navigation header is provided to access the different types of pages of the products.
<u>2.4.6 Headings and Labels</u> (Level AA)	Partially Supports	Some headings and labels may be unclear or missing programmatic roles. Remediation is planned.
<u>2.4.7 Focus Visible</u> (Level AA)	Partially Supports	The keyboard focus indicator is not always visible or distinct enough. Remediation is planned.
<u>2.4.11 Focus Not Obscured (Minimum)</u> (Level AA 2.2 only)	Supports	
<u>2.5.7 Dragging Movements</u> (Level AA 2.2 only)	Supports	
<u>2.5.8 Target Size (Minimum)</u> (Level AA 2.2 only)	Supports	
<u>3.1.2 Language of Parts</u> (Level AA)	Partially Supports	The language of dynamic content or text passages in different languages is not programmatically identified. The default is 'en'.
<u>3.2.3 Consistent Navigation</u> (Level AA)	Supports	Navigational mechanisms that are repeated on multiple Web pages occur in the same relative order.
<u>3.2.4 Consistent Identification</u> (Level AA)	Supports	Components that have the same functionality are identified consistently.
<u>3.3.3 Error Suggestion</u> (Level AA)	Supports	When input errors are detected and suggestions for correction are known,

		they are provided to the user.
3.3.4 Error Prevention (Legal, Financial, Data) (Level AA)	Supports	All financial transactions are managed by our payment processor (Stripe), which handles error checking and confirmation steps.
3.3.8 Accessible Authentication (Minimum) (Level AA 2.2 only)	Supports	The platform's authentication process is simple, does not require CAPTCHA or cognitive function tests, and supports password managers.
4.1.3 Status Messages (Level AA 2.1 and 2.2)	Supports	

Workarounds & Support

While we work towards conformance, users who encounter accessibility barriers or require assistance are encouraged to contact our support team. We value your feedback as it helps us prioritize improvements. Email: team@playfactile.com